

# OpenSees Workshop

Brunel, May 2016



**Brunel**  
University  
London



*Presented by* **Dr Liming Jiang & Xu Dai**

## **With acknowledgements to:**

Jian Zhang, Yaqiang Jiang, Jian Jiang, Panagiotis Kotsovinos, Shaun Devaney, Ahmad Mejbass Al-Remal, & Praveen Kamath & the IIT Roorkee and Indian Institute of Science teams, and China Scholarship Council!

## **& special acknowledgement to:**

Frank McKenna at University of California, Berkeley for OpenSees



# OPENSEES WORKSHOP DAY 1



1. A Brief Intro & Preparation
2. Basic knowledge about Tcl
3. Getting Started with Standard OpenSees
4. Getting Started with OpenSees for Fire

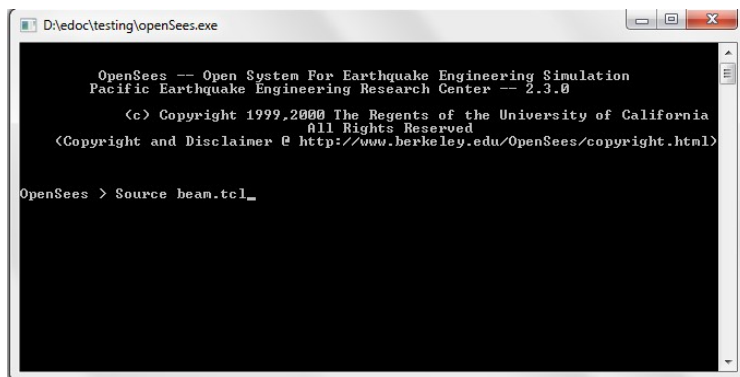
# OPENSEES WORKSHOP



Day1: A Brief Intro & Preparation

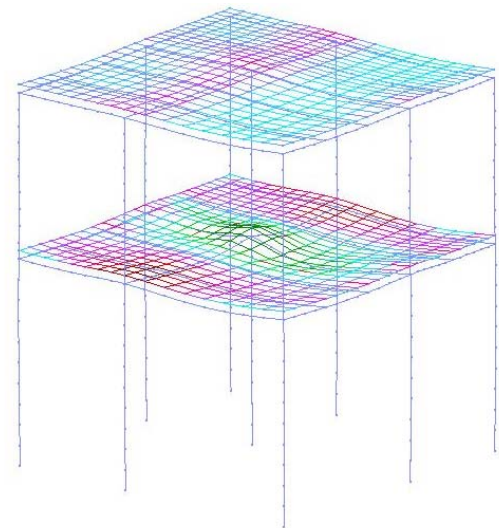
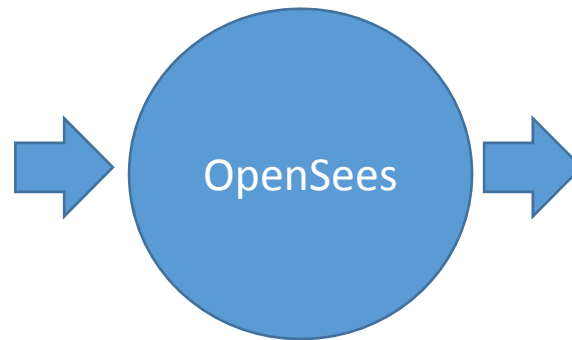
# What is OpenSees?

- The Open System for **Earthquake Engineering** Simulation;
- Developed at **Berkeley** and based on Frank McKenna's PhD work;
- A software framework based on **finite element method**;
- It is written primarily in the **object-oriented** programming language C++;
- It uses **Tcl Interpreter** to interpret a user-input script.



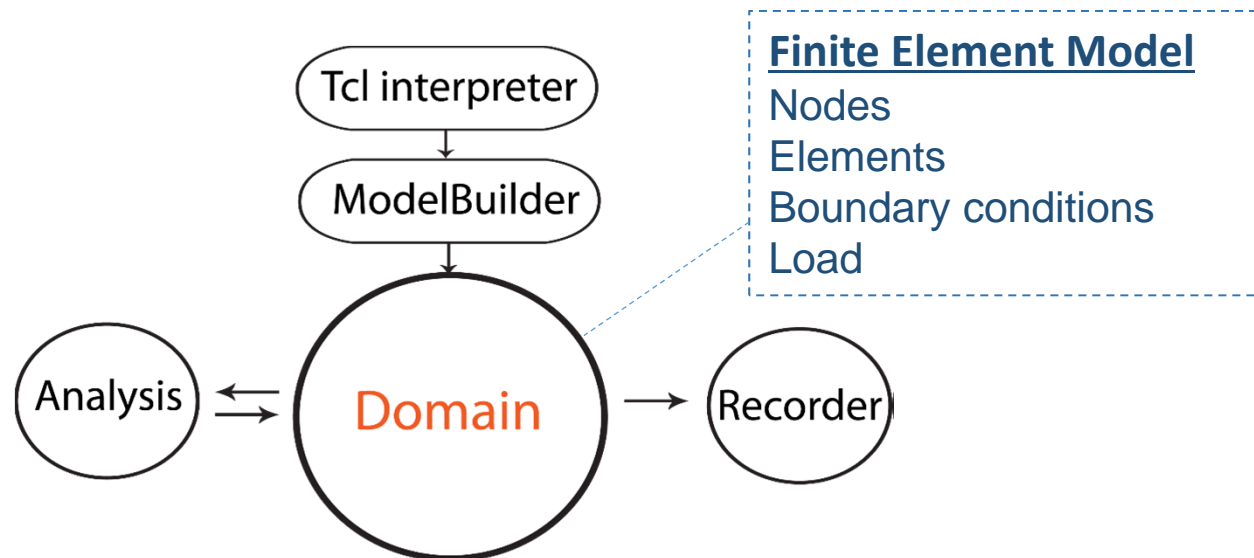
```
D:\edoc\testing\openSees.exe
OpenSees -- Open System For Earthquake Engineering Simulation
Pacific Earthquake Engineering Research Center -- 2.3.0
(c) Copyright 1999,2000 The Regents of the University of California
All Rights Reserved
(Copyright and Disclaimer @ http://www.berkeley.edu/OpenSees/copyright.html)

OpenSees > Source beam.tcl_
```



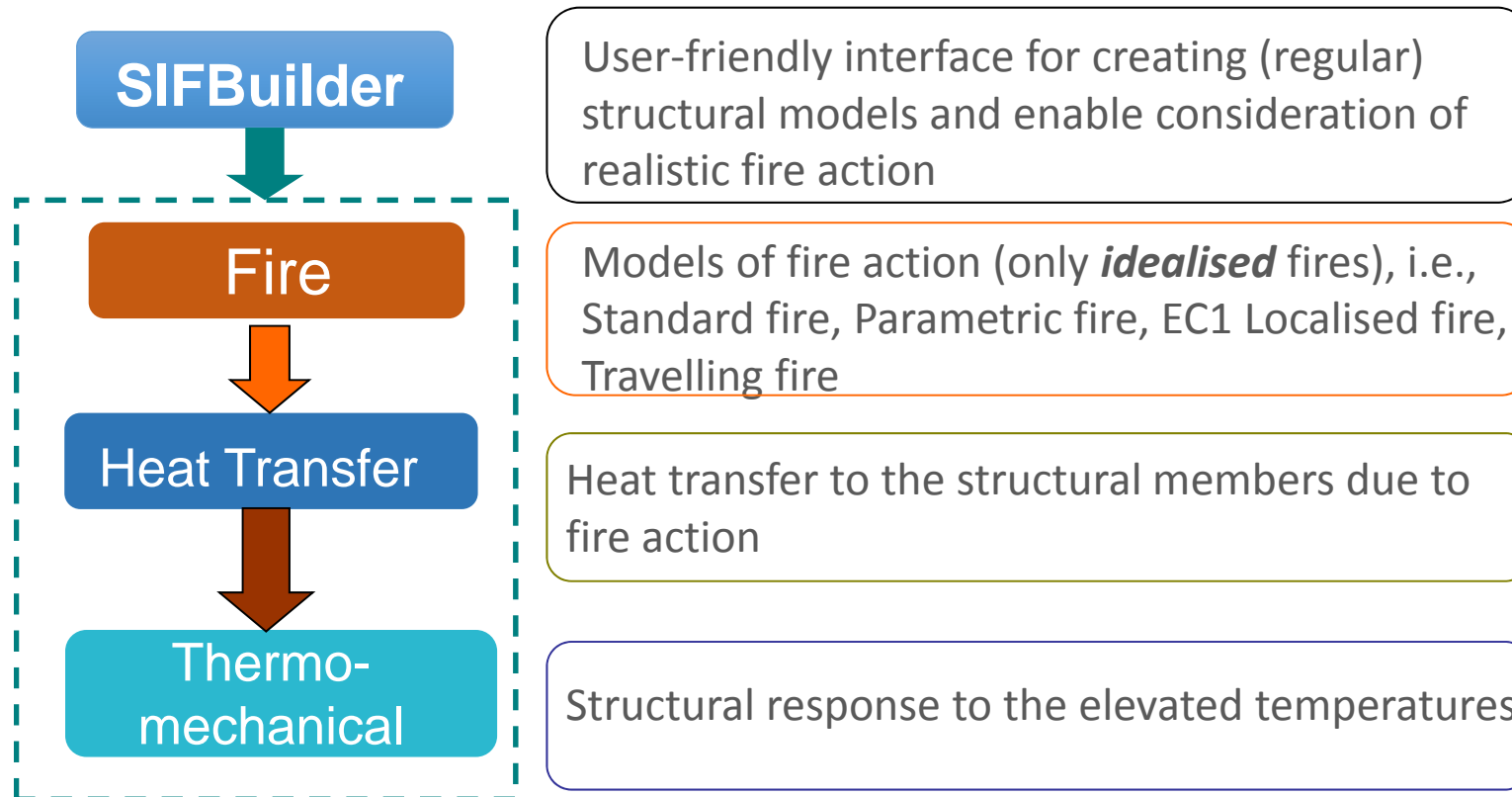
# A Software Framework

- A framework is **NOT an executable**;
- It is a set of cooperating software components for building applications in a specific domain;
- It is a collection of **abstract and derived** classes;
- **Loose-coupling** of components within the framework is essential for extensibility and re-usability of the applications



# OpenSees for Fire

- Started at Edinburgh University since 2009;
- Based on a group of PhD students' work;
- Developed for modelling '**Structures in Fire**';



# Where to get OpenSees?

■ Berkeley Main Site:  
<http://opensees.berkeley.edu/>

- ✓ Download
- ✓ User manual
- ✓ Source code
- ✓ Examples

Standard  
release

12/05/2016

Open System for Earthquake Engineering Simulation - Home Page



PEER

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PEER

## OpenSees Days 2016

PEER will host this years two day event on May 19-20 at the Global Campus at Richmond Bay (formerly the Richmond Field Station), UC Berkeley. The cost for the event is \$50. Signup and more information is available [online](#). Here is the [agenda](#).

## New Amazon Image

We have created a new Amazon Machine Image for those wishing to use the Amazon Cloud to do your analysis. This image contains versions 2.5.0 of the sequential OpenSees application and the two parallel OpenSeesSP and OpenSeesMP applications. The image can be launched from the Amazon EC-2 Console or using starcluster. See [here](#) for details.

## Updated Stampede Executables

We have updated the OpenSeesSP and OpenSeesMP applications on Stampede to version 2.5.0 for those wishing to do High Performance Parallel Computing (HPC). These applications are available to XSEDE account holders on Stampede from the following directory: /home1/00477/tg457427/bin . In addition, for those registered on [DesignSafe-cj](#), the applications are available through the Workspace.

## OpenSees 2.5.0 Released

Version 2.5.0 of the [OpenSees binary](#) is now available for download. Here is the [change log](#).

## Amazon EC2 Image Available

We have made public an Amazon EC2 machine image that can be used to run Sequential and Parallel Jobs on the cloud resources provided by Amazon EC2. With just 6 commands you could run your scripts remotely on a cluster of one to a few hundred nodes and all it would cost you is some of your free allocation or as little as \$0.01 an hour per node. See [here](#) for details and here is a [5 minute video](#).

## Survey - OpenSees Missing Pieces

We are conducting a survey to identify problems and shortcomings associated with OpenSees. Please help by filling out the [survey](#).

## OpenSees Days 2014

NEES and PEER hosted this years two day event on September 25-26 at the Richmond field Station, UC Berkeley. The presentations are now available online and can be found [here](#)

## What Is OpenSees

OF

# Where to get OpenSees?

- Edinburgh Wiki Site:

<https://www.wiki.ed.ac.uk/display/opensees>

SIF  
Release

Pages  
UoE OpenSees




3 Added by Andrew McFarlane, last edited by Liming Jiang on Apr 29, 2014 (view change)

University of Edinburgh  
OpenSees  
Developers Group

Home | About | Users | Developers | Publications | Download

## OpenSees

The Open System for Earthquake Engineering Simulation, featured as an object-oriented and open source framework.



## About OpenSees at UoE

The OpenSees developers group based in the School of Engineering, University of Edinburgh first started in 2009. The aim of this work is to add a "structures in fire" modelling capability in OpenSees.

## Users

A number of wiki pages are provided to help users to carry out thermomechanical analyses with OpenSees using simple examples.

## Developers

A detailed description of all the new or modified classes developed for enabling thermomechanical analyses in OpenSees.

## Publications

Links to publications by the group are provided here.

## Download

An executable version of OpenSees compiled for use in Windows can be downloaded and source codes developed can be browsed or downloaded. We'll update all the bug-fixing issues on that page.



# Where to get OpenSees?

- GitHub Site: <http://openseesforfire.github.io/>

SIF  
Release

## OPENSEES FOR FIRE



[View the Project on GitHub](#)  
OpenSees@GitHub

[View People](#)  
OpenSees for Fire Group

Go To  
**Berkeley**

Download  
**OpenSees**

View On  
**GitHub**



This project is maintained by  
[LimingXLiming](#)

Hosted on GitHub Pages — Theme by [orderedlist](#)

### About

The OpenSees development for modelling 'structures in fire' was first started at University of Edinburgh in 2009. A couples of students and researchers worked on this long-term project with their own contributions which enable OpenSees to perform heat transfer and thermo-mechanical analyses.

### Users

A number of web pages are constructed to offer the users a detailed guidance to the recently added capabilities within OpenSees

### Developers

A detailed description of all the new or modified classes developed for enabling thermomehcanical analyses in OpenSees.

### Publications

Relevant publications to OpenSees for fire development can be found from the above section

### Download

An executable version of OpenSees compiled for use in Windows can be downloaded and source codes developed can be browsed or downloaded. We'll update all the bug-fixing issues on that page.

**Before we start...**

# Download

Computer



- **Installation** file can be downloaded from **ActivateState** site;

**ActiveState**<sup>®</sup>

<http://www.activestate.com/>

Tcl

- **Tcl 8.5** should be installed into a proper directory;

**C:\Program files\Tcl**

# Download

Standard  
release



<http://opensees.berkeley.edu/>



Download page



**32bit** / 64bit

OpenSees



Mac Version

SIF  
Release



<http://openseesforfire.github.io/>



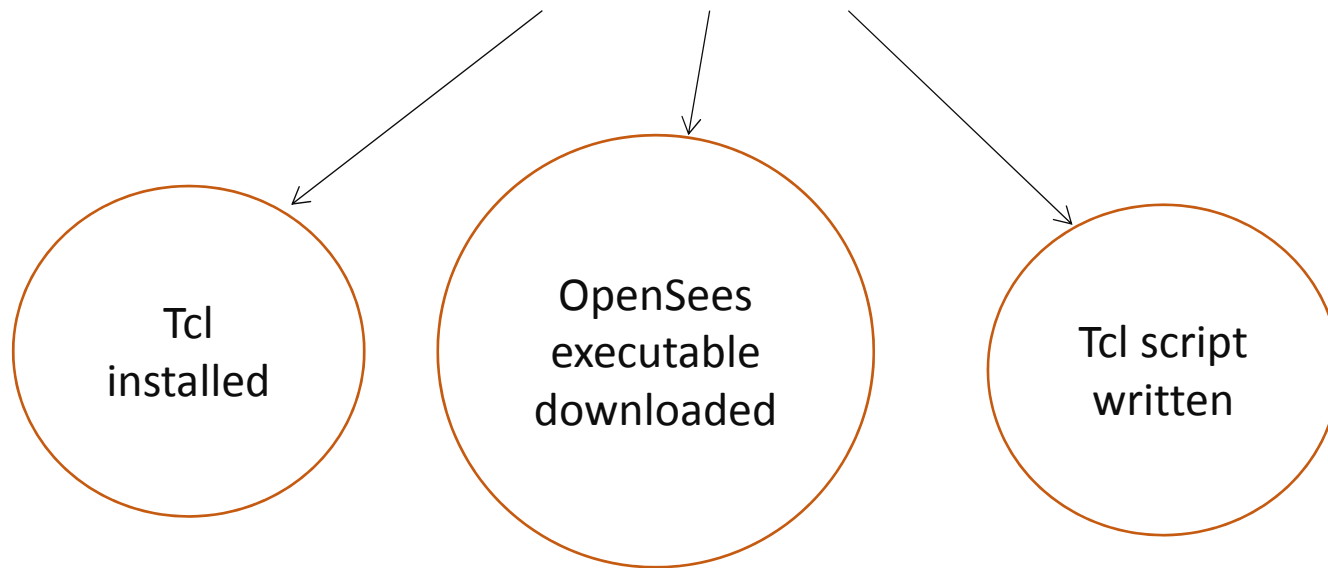
Download page



**32bit**

# Preparation

## To Use OpenSees



```
D:\edoc\testing\openSees.exe
OpenSees -- Open System For Earthquake Engineering Simulation
Pacific Earthquake Engineering Research Center -- 2.3.0
(c) Copyright 1999,2000 The Regents of the University of California
All Rights Reserved
(Copyright and Disclaimer @ http://www.berkeley.edu/OpenSees/copyright.html)
OpenSees > _
```

- ✓ OpenSees.exe placed in the same folder with Tcl script (recommended)
- ✓ Run the exe and import the script using source command

# Dev Tool

## Microsoft Visual Studio



etc

## To Develop OpenSees

**IDE**  
Integrated  
Development  
Environment

GCC compiler + Textmate



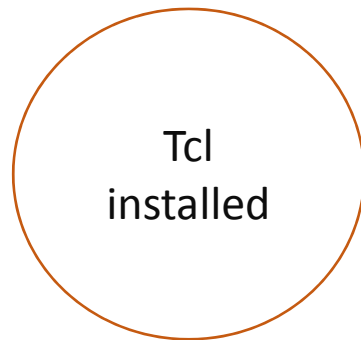
# OPENSEES WORKSHOP



Day1: How to use OpenSees

# Using OpenSees

## To Use OpenSees modelling Structures in fire



**The same  
Tcl (32bit)**

OpenSees  
executable  
downloaded

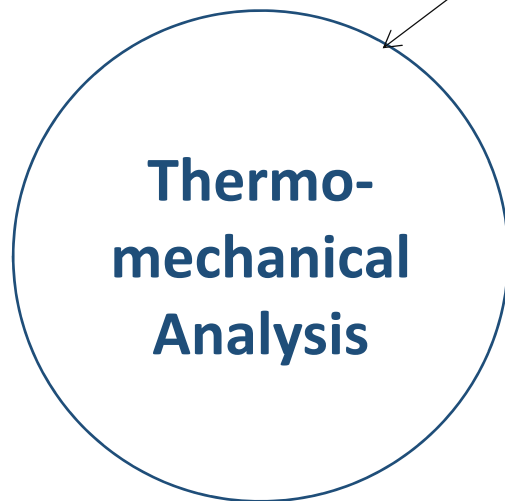
**Our site**

Tcl script  
written

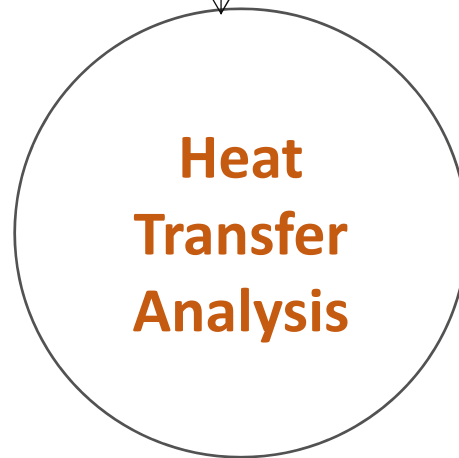
**Extended  
commands**



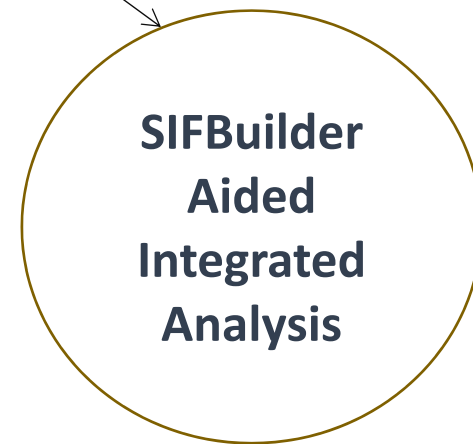
## To Use OpenSees modelling Structures in fire



Part 1



Part 2



Part 3

# **To get started with OpenSees**

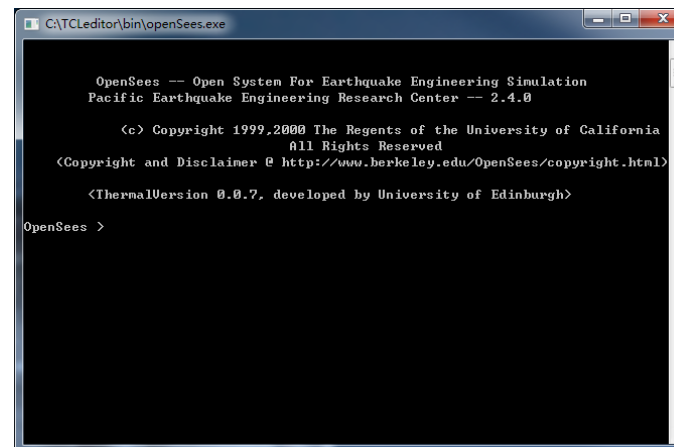
**(Berkeley standard version)**

# How does it work?

1. Write your own **tcl script** to build up your model

```
9 # SET UP -----
10 wipe; # clear opensees model
11 model basic -ndm 2 -ndf 3; # 2 dimensions, 3 dof per node
12 file mkdir data; # create data directory
13
14 # define GEOMETRY -----
15 # nodal coordinates:
16 node 1 0 0; # node#, X Y
17 node 2 504 0
18 node 3 0 432
19 node 4 504 432
20
21 # Single point constraints -- Boundary Conditions
22 fix 1 1 1 1; # node DX DY RZ
23 fix 2 1 1 1; # node DX DY RZ
24 fix 3 0 0 0
25 fix 4 0 0 0
26
27 # nodal masses:
28 mass 3 5.18 0. 0.; # node#, Mx My Mz, Mass=Weight/g.
29 mass 4 5.18 0. 0.
30
31 # Define ELEMENTS -----
32 # define geometric transformation: performs a linear geometric transformation of beam
33 # stiffness and resisting force from the basic system to the global-coordinate system
34 geomTransf Linear 1; # associate a tag to transformation
35
36 # connectivity: (make A very large, 10e6 times its actual value)
37 element elasticBeamColumn 1 1 3 3600000000 4227 1080000 1; # element
38 element elasticBeamColumn 2 2 4 3600000000 4227 1080000 1
39 element elasticBeamColumn 3 3 4 5760000000 4227 4423680 1
```

2. Then it uses **OpenSees** interpreters to read Tcl commands (Tcl version 8.5) for finite element analysis



```
C:\TCLeditor\bin\openSees.exe
OpenSees -- Open System For Earthquake Engineering Simulation
Pacific Earthquake Engineering Research Center -- 2.4.0

(c) Copyright 1999,2000 The Regents of the University of California
All Rights Reserved
(Copyright and Disclaimer @ http://www.berkeley.edu/OpenSees/copyright.html)

(ThermalVersion 0.0.7, developed by University of Edinburgh)
OpenSees >
```

# What is Tcl?

## Tcl is a dynamic programming language

- It is a **string** based command language;
- Variables and variable **substitution**;
- Expression evaluation;
- Basic **control structures** (if , while, for, foreach...);
- Procedures, file manipulation, sourcing other files.

## Tcl resources



- Tcl documentation link: <http://www.tcl.tk/doc/>
  
- Tcl commands manual link:  
<http://www.tcl.tk/man/tcl8.5/TclCmd/contents.htm>

# Tcl Syntax Rules

**commandName \$arg1 \$arg2 \$arg3 ..**

- The first word is the command name
- The remaining words are the command arguments
- A Tcl Script is a **sequence of** Tcl Commands
- Commands in script are separated by **newlines** or **;**
- The words of a command are separated by **white spaces**

# Tcl Syntax Rules

- **#** code that is **skipped** by the computer, but allows you/someone else to understand what is happening in the code
- **set** a variable is set with a symbolic name used to refer to some location in memory that has a value, such as set a 2.0
- **\$** to use the value of the variable, such as set b \$a

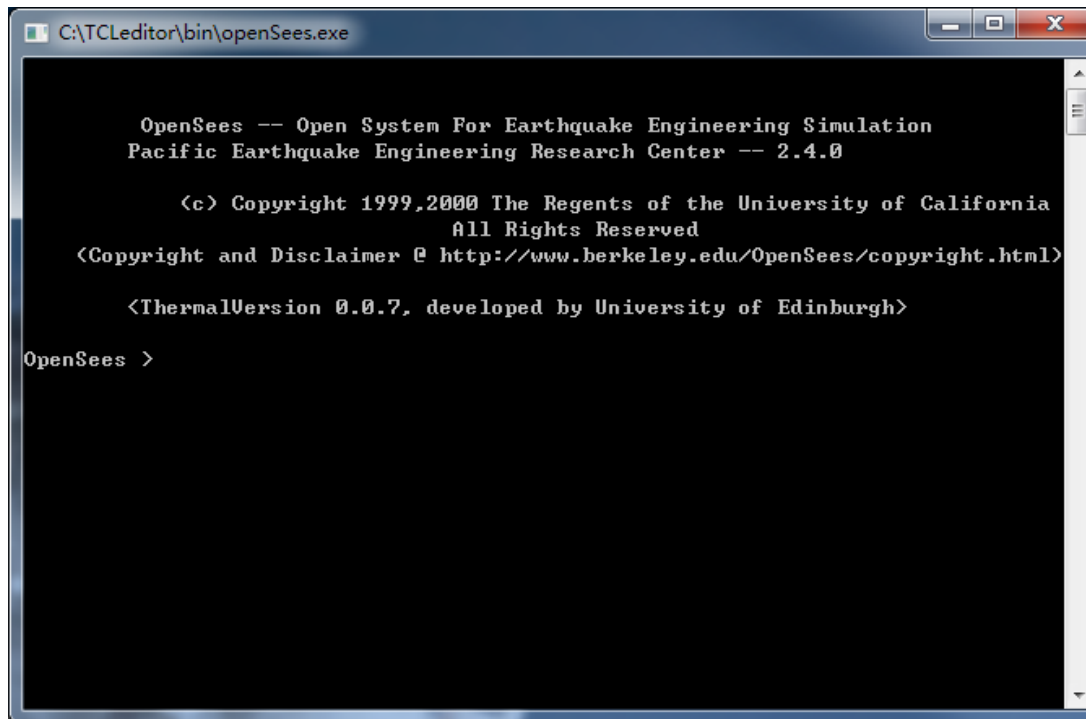
# Tcl Syntax Rules

- **puts** result sent to screen, usually used for tcl script debugging
- **expr** command is used to calculate mathematical expressions, such as *expr sqrt((\$x\*\$x)+(\$y\*\$y))*
- **proc** command is used to create procedures, first arg is your own procedure name, such as:  
*proc sum {a b} {return [expr \$a + \$b]}*



# OpenSees Interpreters

The OpenSees interpreters are **tcl interpreters** which have been extended to include commands for **finite element analysis**



```
C:\TCLeditor\bin\openSees.exe

OpenSees -- Open System For Earthquake Engineering Simulation
Pacific Earthquake Engineering Research Center -- 2.4.0

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All Rights Reserved
<Copyright and Disclaimer @ http://www.berkeley.edu/OpenSees/copyright.html>

<ThermalVersion 0.0.7, developed by University of Edinburgh>

OpenSees >
```

# OpenSees Interpreters



```
1 # -----
2 # Example 1. portal frame in 2D
3 # static pushover analysis of Portal Frame, with gravity.
4 # all units are in kip, inch, second
5 # elasticBeamColumn ELEMENT
6 #     Silvia Mazzoni & Frank McKenna, 2006
7 # -----
8
9 # SET UP -----
10 wipe; # clear opensees model
11 model basic -ndm 2 -ndf 3; # 2 dimensions, 3 dof per node
12 file mkdir data; # create data directory
13
14 # define GEOMETRY -----
15 # nodal coordinates:
16 node 1 0 0; # node#, X Y
17 node 2 504 0
18 node 3 0 432
19 node 4 504 432
20
21 # Single point constraints -- Boundary Conditions
22 fix 1 1 1 1; # node DX DY RZ
23 fix 2 1 1 1; # node DX DY RZ
24 fix 3 0 0 0
25 fix 4 0 0 0
26
27 # nodal masses:
28 mass 3 5.18 0. 0.; # node#, Mx My Mz, Mass=Weight/g.
29 mass 4 5.18 0. 0.
30
31 # Define ELEMENTS -----
32 # define geometric transformation: performs a linear geometric transformation of beam stiffness and resisting
33 # force from the basic system to the global-coordinate system
34 geomTransf Linear 1; # associate a tag to transformation
35
36 # connectivity: (make A very large, 10e6 times its actual value)
37 element elasticBeamColumn 1 1 3 3600000000 4227 1080000 1; # element elasticBeamColumn $eleTag $iNode $jNode $A
38 #E $Iz $transfTag
39 element elasticBeamColumn 2 2 4 3600000000 4227 1080000 1
40 element elasticBeamColumn 3 3 4 5760000000 4227 4423680 1
41
42 # Define RECORDERS -----
43 recorder Node -file Data/DFree.out -time -node 3 4 -dof 1 2 3 disp; # displacements of free nodes
44 recorder Node -file Data/DBase.out -time -node 1 2 -dof 1 2 3 disp; # displacements of support nodes
45 recorder Node -file Data/RBase.out -time -node 1 2 -dof 1 2 3 reaction; # support reaction
46 recorder Drift -file Data/Drift.out -time -iNode 1 2 -jNode 3 4 -dof 1 -perpDirn 2; # lateral drift
47 recorder Element -file Data/FCol.out -time -ele 1 2 globalForce; # element forces -- column
48 recorder Element -file Data/FBeam.out -time -ele 3 globalForce; # element forces -- beam
```

## Modeling

# OpenSees Interpreters



```
31 # Define ELEMENTS -----
32 # define geometric transformation: performs a linear geometric transformation of beam stiffness and resisting
    force from the basic system to the global-coordinate system
33 geomTransf Linear 1; # associate a tag to transformation
34
35 # connectivity: (make A very large, 10e6 times its actual value)
36 element elasticBeamColumn 1 1 3 3600000000 4227 1080000 1; # element elasticBeamColumn $eleTag $iNode $jNode $A
    $E $Iz $transfTag
37 element elasticBeamColumn 2 2 4 3600000000 4227 1080000 1
38 element elasticBeamColumn 3 3 4 5760000000 4227 4423680 1
39
40 # Define RECORDERS -----
41 recorder Node -file Data/DFree.out -time -node 3 4 -dof 1 2 3 disp; # displacements of free nodes
42 recorder Node -file Data/DBase.out -time -node 1 2 -dof 1 2 3 disp; # displacements of support nodes
43 recorder Node -file Data/RBase.out -time -node 1 2 -dof 1 2 3 reaction; # support reaction
44 recorder Drift -file Data/Drift.out -time -iNode 1 2 -jNode 3 4 -dof 1 -perpDirn 2 ; # lateral drift
45 recorder Element -file Data/FCol.out -time -ele 1 2 globalForce; # element forces -- column
46 recorder Element -file Data/FBeam.out -time -ele 3 globalForce; # element forces -- beam
47
48 # define GRAVITY -----
49 pattern Plain 1 Linear {
50     eleLoad -ele 3 -type -beamUniform -7.94 ; # distributed superstructure-weight on beam
51 }
52 constraints Plain; # how it handles boundary conditions
53 numberer Plain; # renumber dof's to minimize band-width (optimization), if you want to
54 system BandGeneral; # how to store and solve the system of equations in the analysis
55 test NormDispIncr 1.0e-8 6 ; # determine if convergence has been achieved at the end of an
    iteration step
56 algorithm Newton; # use Newton's solution algorithm: updates tangent stiffness at every iteration
57 integrator LoadControl 0.1; # determine the next time step for an analysis, # apply gravity in 10 steps
58 analysis Static # define type of analysis static or transient
59 analyze 10; # perform gravity analysis
60 loadConst -time 0.0; # hold gravity constant and restart time
61
62 # define LATERAL load -----
63 # Lateral load pattern
64 pattern Plain 2 Linear {
65     load 3 2000. 0.0 0.0; # node#, FX FY MZ -- representative lateral load at top nodes
66     load 4 2000. 0.0 0.0; # place 1/2 of the weight for each node to get shear coefficient
67 }
68
69 # pushover: displacement controlled static analysis
70 integrator DisplacementControl 3 1 0.1; # switch to displacement control, for node 11, dof 1, 0.1 increment
71 analyze 100; # apply 100 steps of pushover analysis to a displacement of 10
72
73 puts "Done!"
```

Output

Analysis

# OpenSees Interpreters

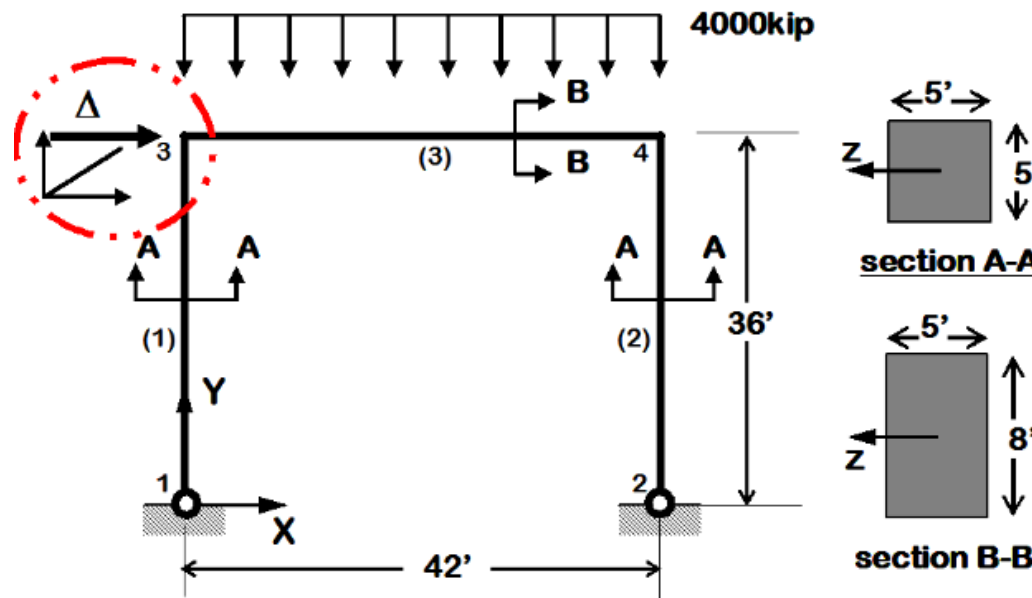


The OpenSees interpreters are **tcl interpreters** which have been extended to include commands for **finite element analysis**

- **Modeling** – create nodes, elements and constraints
- **Analysis** – specify the analysis procedure.
- **Output** – specify what it is you want to monitor during the analysis.

# 2D Elastic Portal Frame

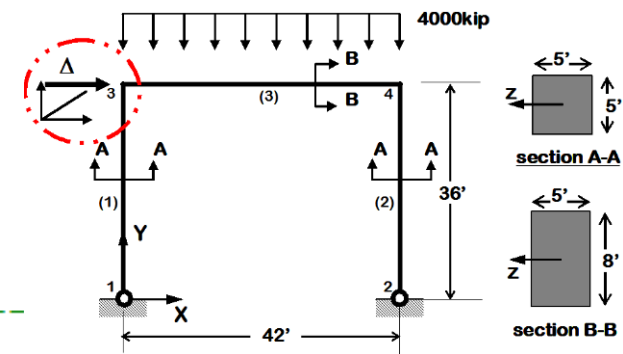
A simple model of **an elastic portal frame**. The objective of this example is to give an overview of input format.



*An 2D portal frame example from Berkeley website*

# 2D Elastic Portal Frame

## Comments & Model preparation



```
1 # -----
2 # Example 1. portal frame in 2D
3 # static pushover analysis of Portal Frame, with gravity.
4 # all units are in kip, inch, second
5 # elasticBeamColumn ELEMENT
6 # Silvia Mazzoni & Frank McKenna, 2006
7 # -----
8
9 # SET UP -----
10 wipe; # clear opensees model
11 model basic -ndm 2 -ndf 3; # 2 dimensions, 3 dof per node
12 file mkdir data; # create data directory
13 source DisplayPlane.tcl; # procedure for displaying a plane in model
14 source DisplayModel2D.tcl; # procedure for displaying 2D perspective of model
15
```

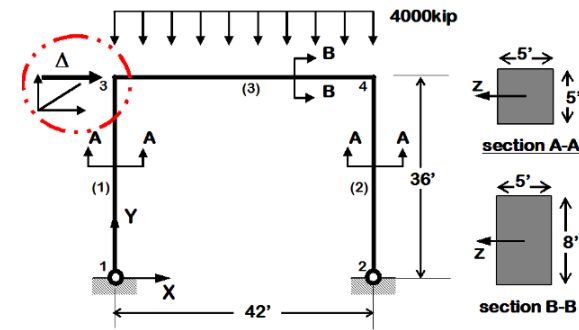
# 2D Elastic Portal Frame

## Building up the model

```

16 # define GEOMETRY -----
17 # nodal coordinates:
18 node 1 0 0; # node#, X Y
19 node 2 504 0
20 node 3 0 432
21 node 4 504 432
22
23 # Single point constraints -- Boundary Conditions
24 fix 1 1 1 1; # node DX DY RZ
25 fix 2 1 1 1; # node DX DY RZ
26 fix 3 0 0 0
27 fix 4 0 0 0
28
29 # nodal masses:
30 mass 3 5.18 0. 0.; # node#, Mx My Mz, Mass=Weight/g.
31 mass 4 5.18 0. 0.
32
33 # Define ELEMENTS -----
34 # define geometric transformation: performs a linear geometric transformation of beam stiffness and
35 # force from the basic system to the global-coordinate system
36 geomTransf Linear 1; # associate a tag to transformation
37
38 # connectivity: (make A very large, 10e6 times its actual value)
39 element elasticBeamColumn 1 1 3 3600000000 4227 1080000 1; # element elasticBeamColumn $eleTag $iN:
40 element elasticBeamColumn 2 2 4 3600000000 4227 1080000 1
41 element elasticBeamColumn 3 3 4 5760000000 4227 4423680 1

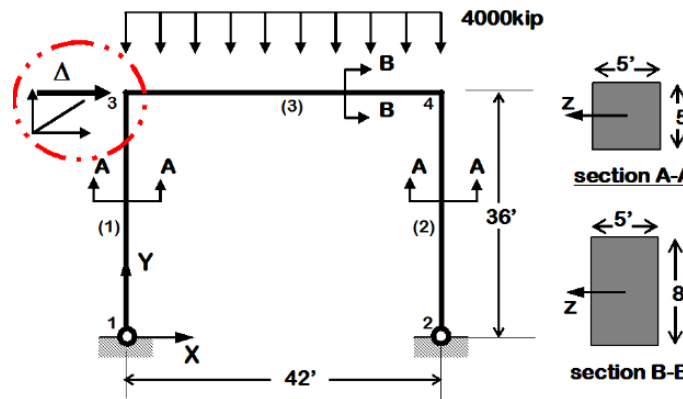
```



# 2D Elastic Portal Frame

## Define recorders

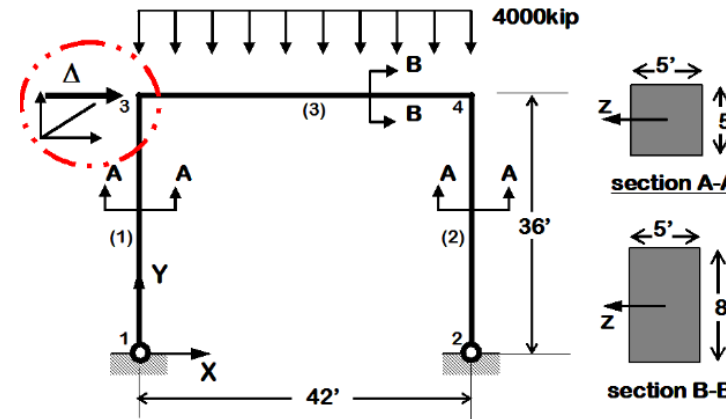
```
42 # Define RECORDERS -----
43 recorder Node -file Data/DFree.out -time -node 3 4 -dof 1 2 3 disp;      # displacements of free nod
44 recorder Node -file Data/DBase.out -time -node 1 2 -dof 1 2 3 disp;      # displacements of support
45 recorder Node -file Data/RBase.out -time -node 1 2 -dof 1 2 3 reaction;  # support reaction
46 recorder Drift -file Data/Drift.out -time -iNode 1 2 -jNode 3 4 -dof 1 -perpDirn 2 ; # lateral drift
47 recorder Element -file Data/FCol.out -time -ele 1 2 globalForce;        # element forces -- column
48 recorder Element -file Data/FBeam.out -time -ele 3 globalForce;        # element forces -- beam
49
50 # view the deformed shape
51 set ViewScale 5;
52 DisplayModel2D DeformedShape $ViewScale ; # display deformed shape, the scaling factor needs to be ad
for each model
53
```





# 2D Elastic Portal Frame

## Define gravity & analysis



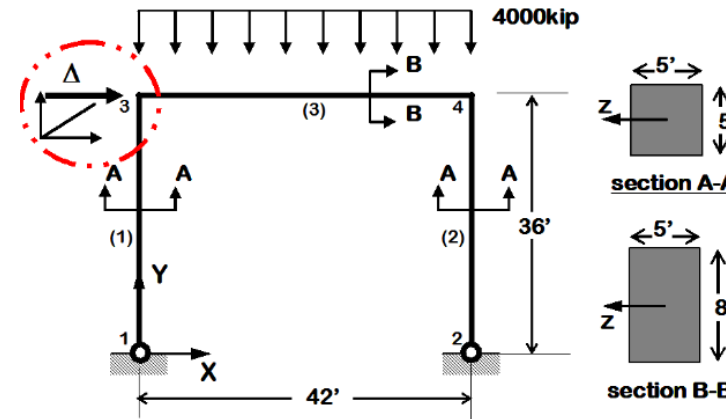
```

55 # define GRAVITY -----
56 pattern Plain 1 Linear {
57     eleLoad -ele 3 -type -beamUniform -7.94 ; # distributed superstructure-weight on beam
58 }
59 constraints Plain; # how it handles boundary conditions
60 numberer Plain; # renumber dof's to minimize band-width (optimization), if you
61 system BandGeneral; # how to store and solve the system of equations in the analysis
62 test NormDispIncr 1.0e-8 6 ; # determine if convergence has been achieved at the
iteration step
63 algorithm Newton; # use Newton's solution algorithm: updates tangent stiffness
iteration
64 integrator LoadControl 0.1; # determine the next time step for an analysis, # apply
steps
65 analysis Static # define type of analysis static or transient
66 analyze 10; # perform gravity analysis
67 loadConst -time 0.0; # hold gravity constant and restart time
68

```

# 2D Elastic Portal Frame

**Define lateral load  
& analysis**



```

69 # define LATERAL load -----
70 # Lateral load pattern
71 pattern Plain 2 Linear {
72     load 3 2000. 0.0 0.0;           # node#, FX FY MZ -- representative lateral load at
73     load 4 2000. 0.0 0.0;           # place 1/2 of the weight for each node to get shea
74 }
75
76 # pushover: displacement controlled static analysis
77 integrator DisplacementControl 3 1 0.1; # switch to displacement control, for node
78 analyze 100;                            # apply 100 steps of pushover analysis to a displacemen
79
80 puts "Done!"
81
82

```

# 2D Elastic Portal Frame

Analysis results can

be found in:

**.../bin/data**

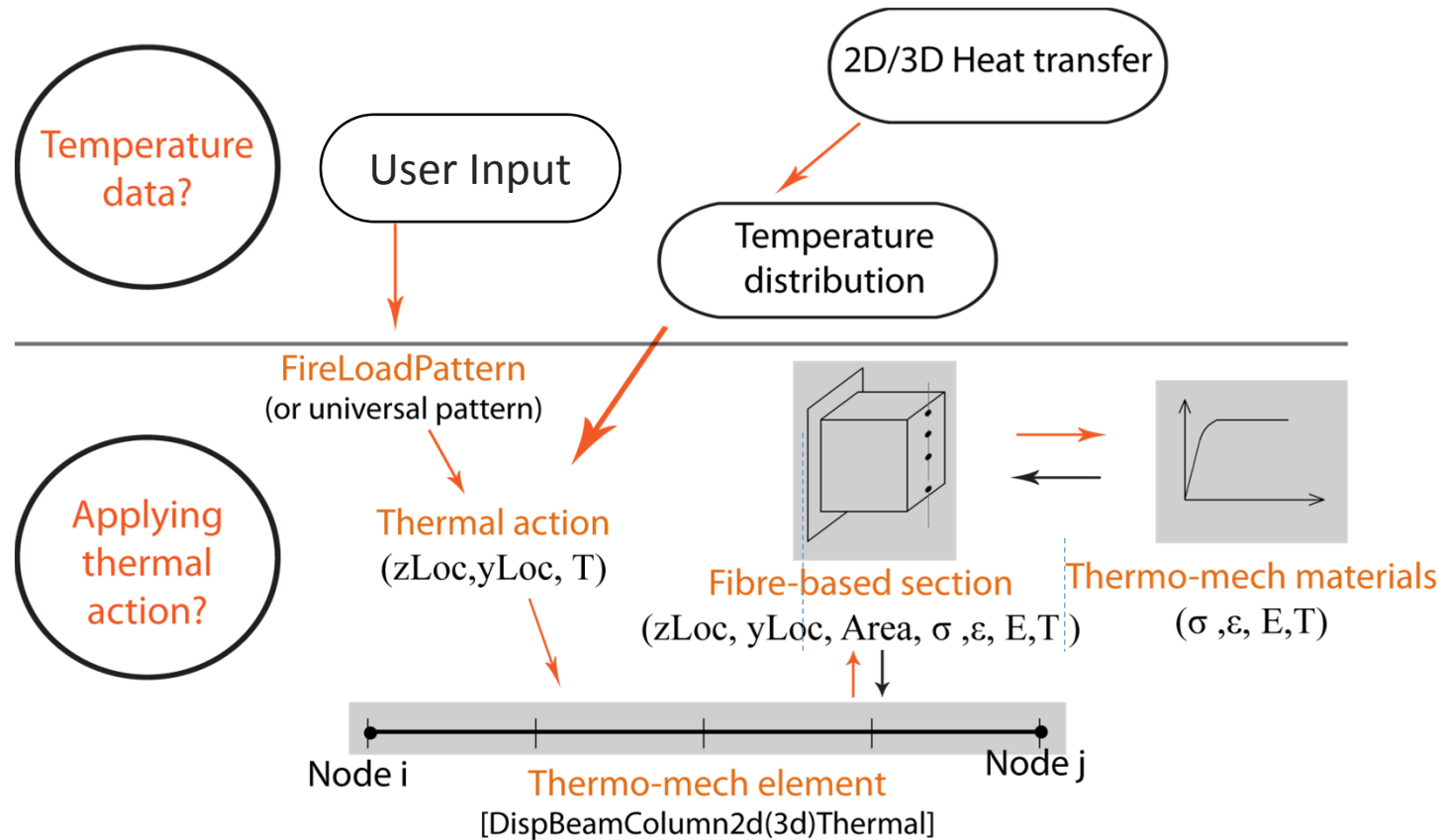
**First column is  
the pseudo-time**

1	0.1	21.1796	200.088	6099.74	-21.1796	200.088	-6099.74
2	0.2	42.3593	400.176	12199.5	-42.3593	400.176	-12199.5
3	0.3	63.5389	600.264	18299.2	-63.5389	600.264	-18299.2
4	0.4	84.7186	800.352	24399	-84.7186	800.352	-24399
5	0.5	105.898	1000.44	30498.7	-105.898	1000.44	-30498.7
6	0.6	127.078	1200.53	36598.4	-127.078	1200.53	-36598.4
7	0.7	148.258	1400.62	42698.2	-148.258	1400.62	-42698.2
8	0.8	169.437	1600.7	48797.9	-169.437	1600.7	-48797.9
9	0.9	190.617	1800.79	54897.6	-190.617	1800.79	-54897.6
10	1	211.796	2000.88	60997.4	-211.796	2000.88	-60997.4
11	0.0299084	211.796	1951.93	48662.5	-211.796	2049.83	-73332.2
12	0.0598167	211.796	1902.98	36327.7	-211.796	2098.78	-85667.1
13	0.0897251	211.796	1854.04	23992.8	-211.796	2147.72	-98001.9
14	0.119633	211.796	1805.09	11658	-211.796	2196.67	-110337
15	0.149542	211.796	1756.14	-676.886	-211.796	2245.62	-122672
16	0.17945	211.796	1707.19	-13011.7	-211.796	2294.57	-135006
17	0.209359	211.796	1658.25	-25346.6	-211.796	2343.51	-147341
18	0.239267	211.796	1609.3	-37681.4	-211.796	2392.46	-159676
19	0.269175	211.796	1560.35	-50016.3	-211.796	2441.41	-172011
20	0.299084	211.796	1511.4	-62351.2	-211.796	2490.36	-184346
21	0.328992	211.796	1462.45	-74686	-211.796	2539.31	-196681
22	0.3589	211.796	1413.51	-87020.9	-211.796	2588.25	-209016
23	0.388809	211.796	1364.56	-99355.7	-211.796	2637.2	-221350
24	0.418717	211.796	1315.61	-111691	-211.796	2686.15	-233685
25	0.448625	211.796	1266.66	-124025	-211.796	2735.1	-246020
26	0.478534	211.796	1217.71	-136360	-211.796	2784.05	-258355
27	0.508442	211.796	1168.77	-148695	-211.796	2832.99	-270690
28	0.53835	211.796	1119.82	-161030	-211.796	2881.94	-283025
29	0.568259	211.796	1070.87	-173365	-211.796	2930.89	-295360
30	0.598167	211.796	1021.92	-185700	-211.796	2979.84	-307694
31	0.628076	211.796	972.976	-198035	-211.796	3028.78	-320029
32	0.657984	211.796	924.028	-210369	-211.796	3077.73	-332364
33	0.687892	211.796	875.08	-222704	-211.796	3126.68	-344699
34	0.717801	211.796	826.132	-235039	-211.796	3175.63	-357034
35	0.747709	211.796	777.184	-247374	-211.796	3224.58	-369369
36	0.777617	211.796	728.236	-259709	-211.796	3273.52	-381704

**To run a thermo-mechanical  
analysis in OpenSees...**

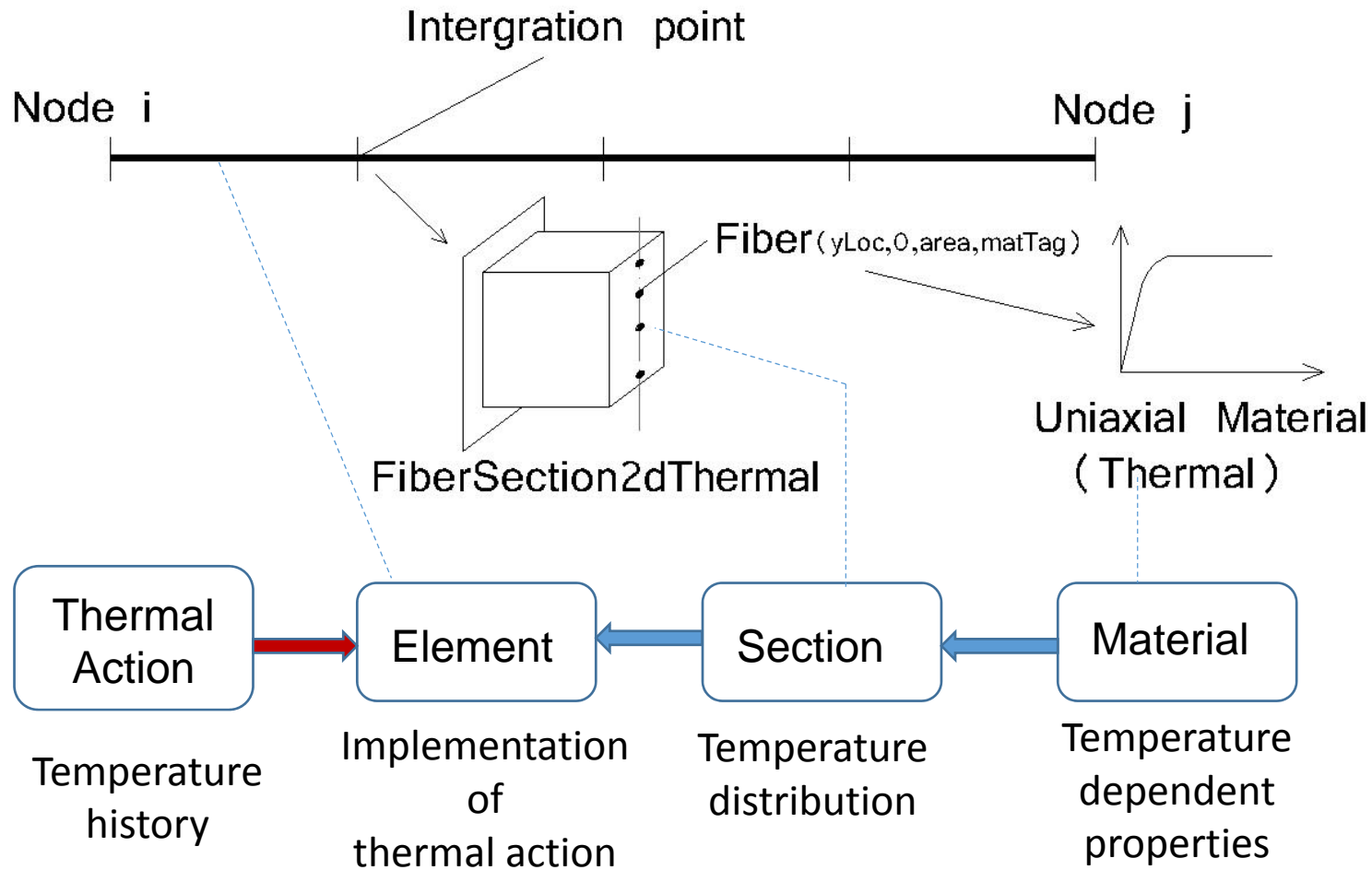
# Using OpenSees

## Modules extended for Thermo-mechanical analyses



**BeamColumn element**

## Modules extended for Thermo-mechanical analyses



# Using OpenSees

## Getting Started!

## Thermo-mechanical analyses

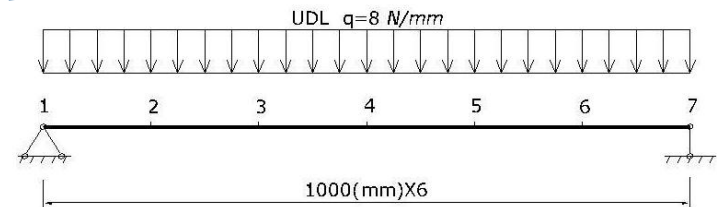
### Files in the folder

DisplayModel2D.tcl  
DisplayModel3D.tcl  
DisplayPlane.tcl  
example-SteelBeam-  
uniform.tcl  
Wsection.tcl

### A beam example

- Download from website
- Place the Tcl script with OpenSees

- A steel I-section beam
- Simply supported
- UDL  $q=8\text{N/mm}$
- Uniform temperature



# Using OpenSees

## example-SteelBeam-uniform.tcl

```
wipe;
```

```
model BasicBuilder -ndm 2 -ndf 3;
```

```
source Wsection.tcl;
```

```
source DisplayPlane.tcl
```

```
source DisplayModel2D.tcl
```

```
node 1 0 0;
```

```
node 2 1000 0;
```

```
node 3 2000 0;
```

```
node 4 3000 0;
```

```
node 5 4000 0;
```

```
node 6 5000 0;
```

```
node 7 6000 0;
```

```
fix 1 1 1 0;
```

```
fix 7 0 1 0;
```

Clear the domain

2D model

External script for I-section

Display facilities

Nodal definition

Boundary condition



# Using OpenSees

## example-SteelBeam-uniform.tcl

```
uniaxialMaterial SteelEThermal 1 308 2.1e5;
```

```
set d 355; set bf 171.5;
```

```
set tf 11.5; set tw 7.4;
```

```
set nfdw 8; set nftw 1;
```

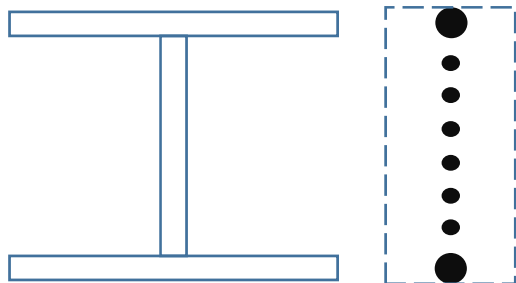
```
set nbf 1; set nftf 4;
```

```
Wsection 1 1 $d $bf $tf $tw $nfdw $nftw $nbf $nftf
```

Thermo-mechanical material

I-section geometry

Call the pre-defined I section script



```
section fiberSecThermal $secID {  
  fiber $yLoc $zLoc $A $matTag  
  patch quad $matTag $nIJ $nJK $yI $zI $yJ $zJ $yK $zK $yL $zL  
}
```

### Fibre based I-section

# Using OpenSees

## example-SteelBeam-uniform.tcl

```
recorder Node -file 1.out -time -node 1 -dof 1 2 3 disp;
```

```
pattern Plain 1 Linear {
```

```
  eleLoad -ele 1 -type -beamUniform $UDL 0
```

```
  ....
```

```
  eleLoad -ele 6 -type -beamUniform $UDL 0
```

```
}
```

```
constraints Plain;
```

```
..
```

```
integrator LoadControl 0.1;
```

```
analysis Static;
```

```
analyze 10;
```

```
puts "Fire";
```

```
loadConst -time 0.0
```

```
ts=0~1;
```

Recorder for data request

UDL applied

Analysis control  
for UDL

Print command

Reset Pseudo time

# Using OpenSees

## example-SteelBeam-uniform.tcl

```
set HalfD [expr $d/2];
```

```
pattern Plain 1 Linear {  
  eleLoad -range 1 6 -type -beamThermal 1000 -$HalfD 1000 $HalfD;  
}
```

BeamThermalAction

```
constraints Plain;
```

```
..
```

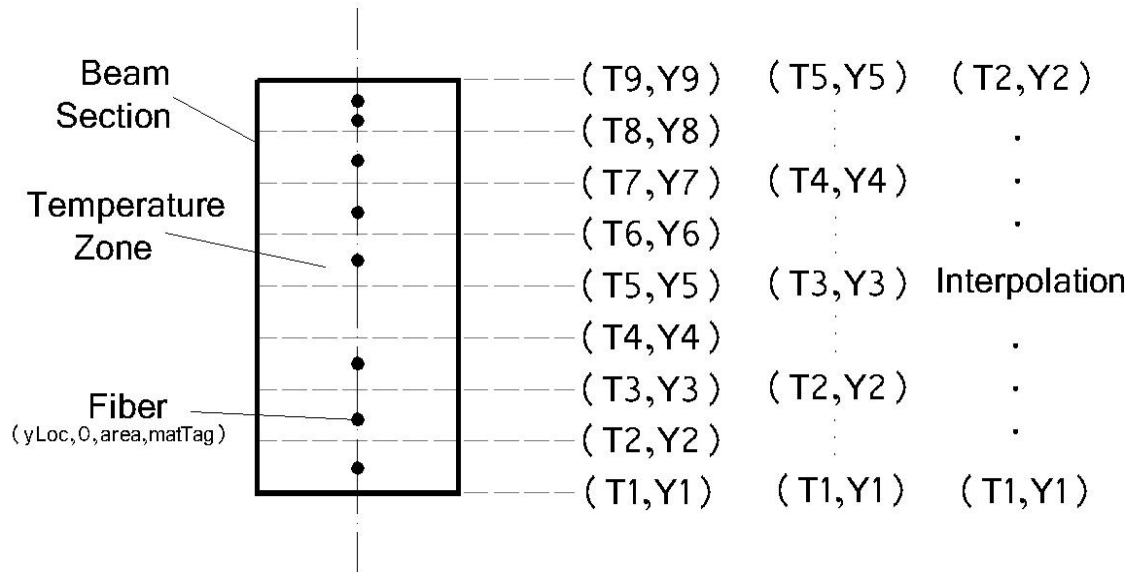
```
integrator LoadControl 0.01;
```

```
analysis Static;
```

```
analyze 100;
```

Analysis control  
for fire load

# Using OpenSees



Beam2dThermalAction

Beam3dThermalAction

## Thermal Action Definition

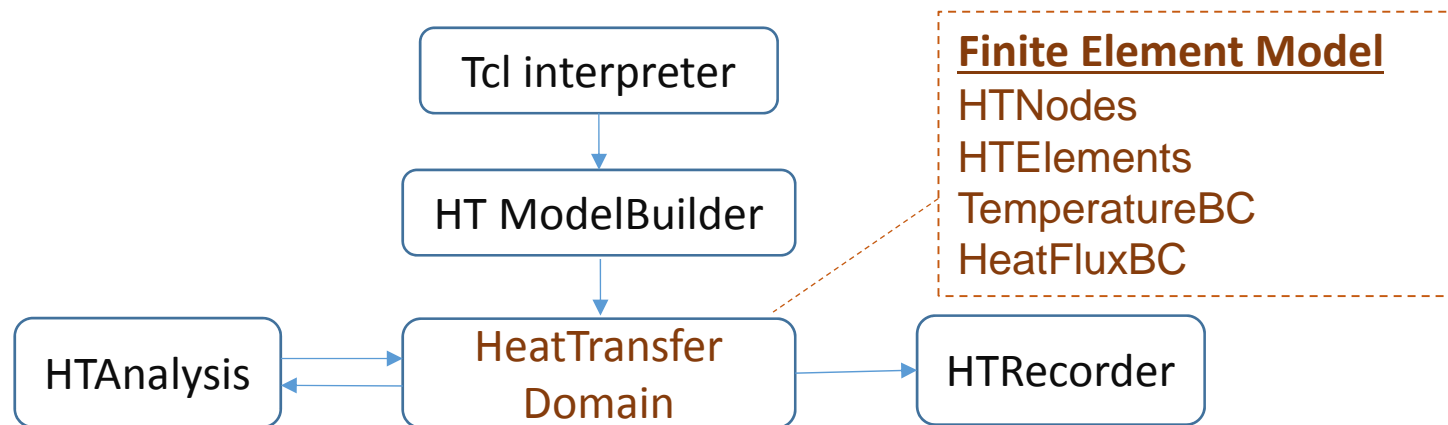
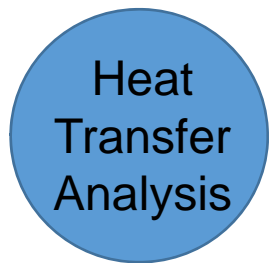
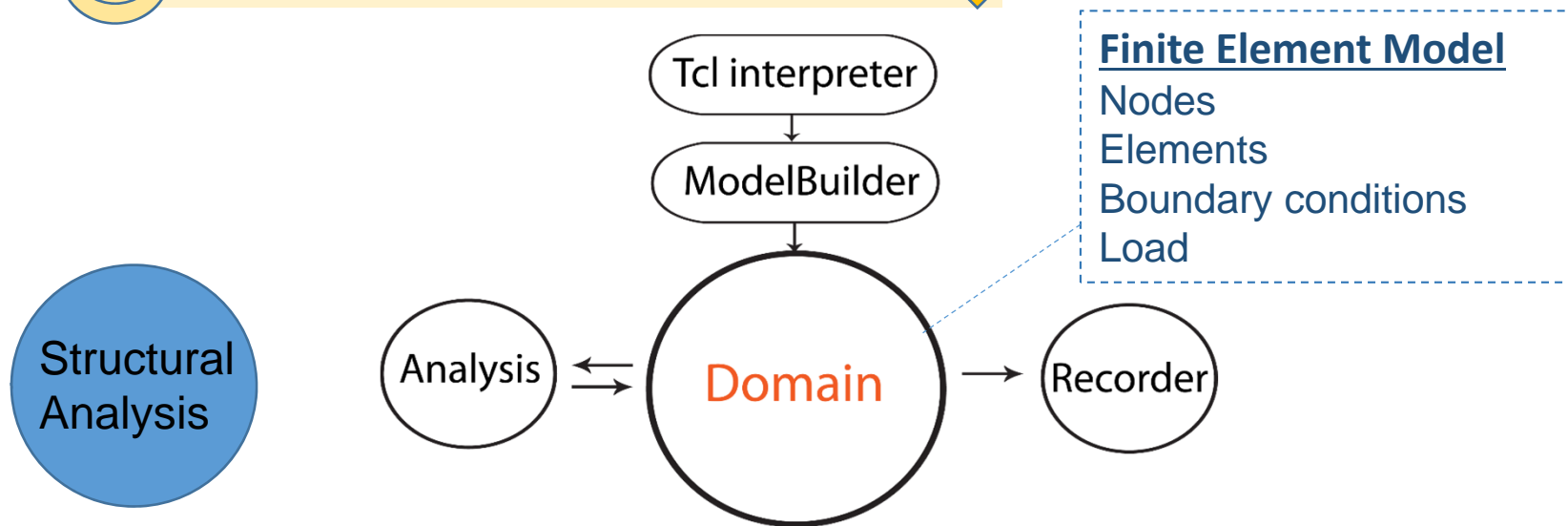
ShellThermalAction

**To run a Heat Transfer  
analysis in OpenSees...**

# Using OpenSees

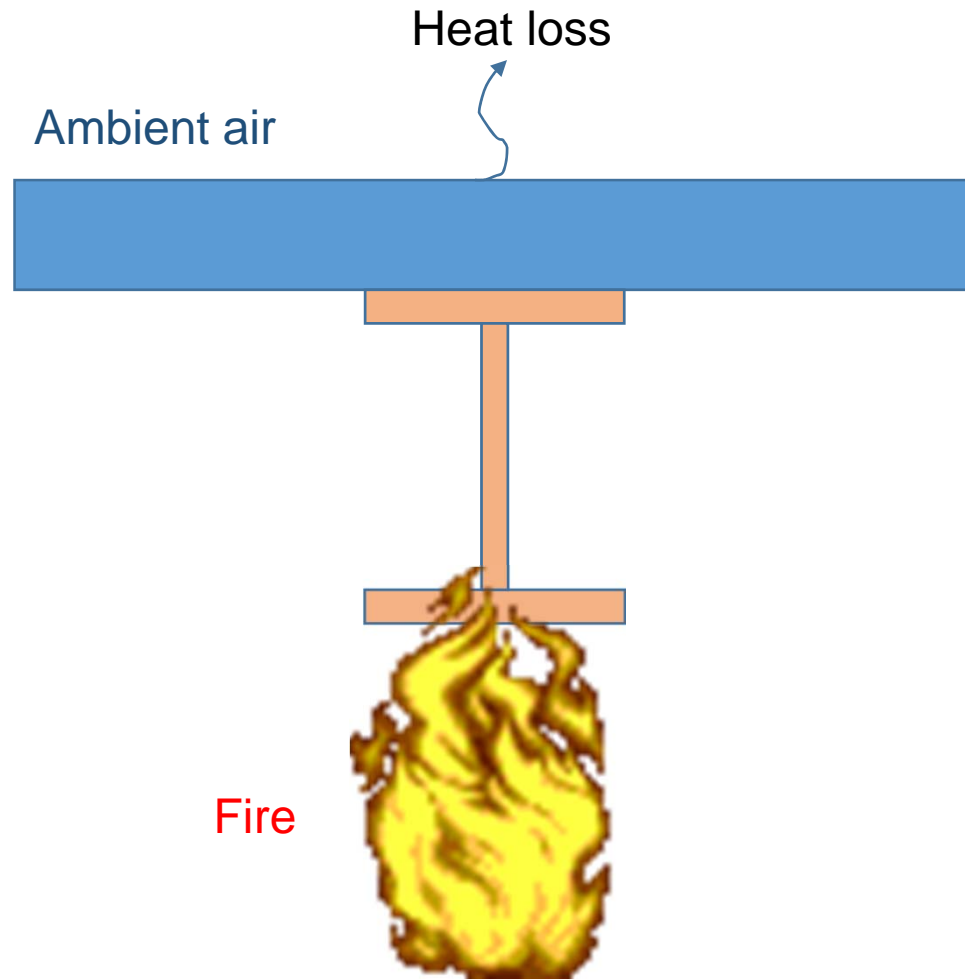


Let's recall the OpenSees framework ↓



# Using OpenSees

## A typical heat transfer problem in structure

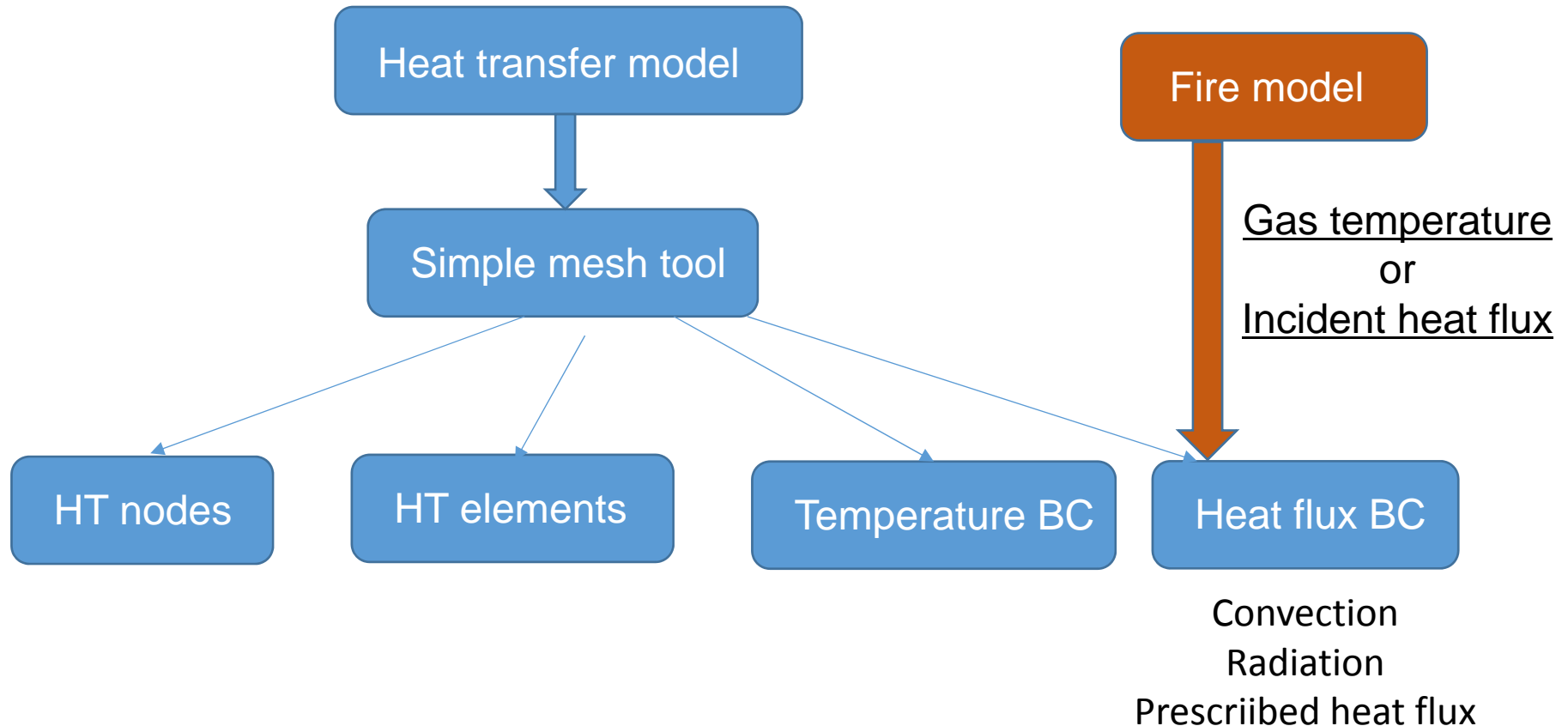


Fire

Heat loss

Ambient air

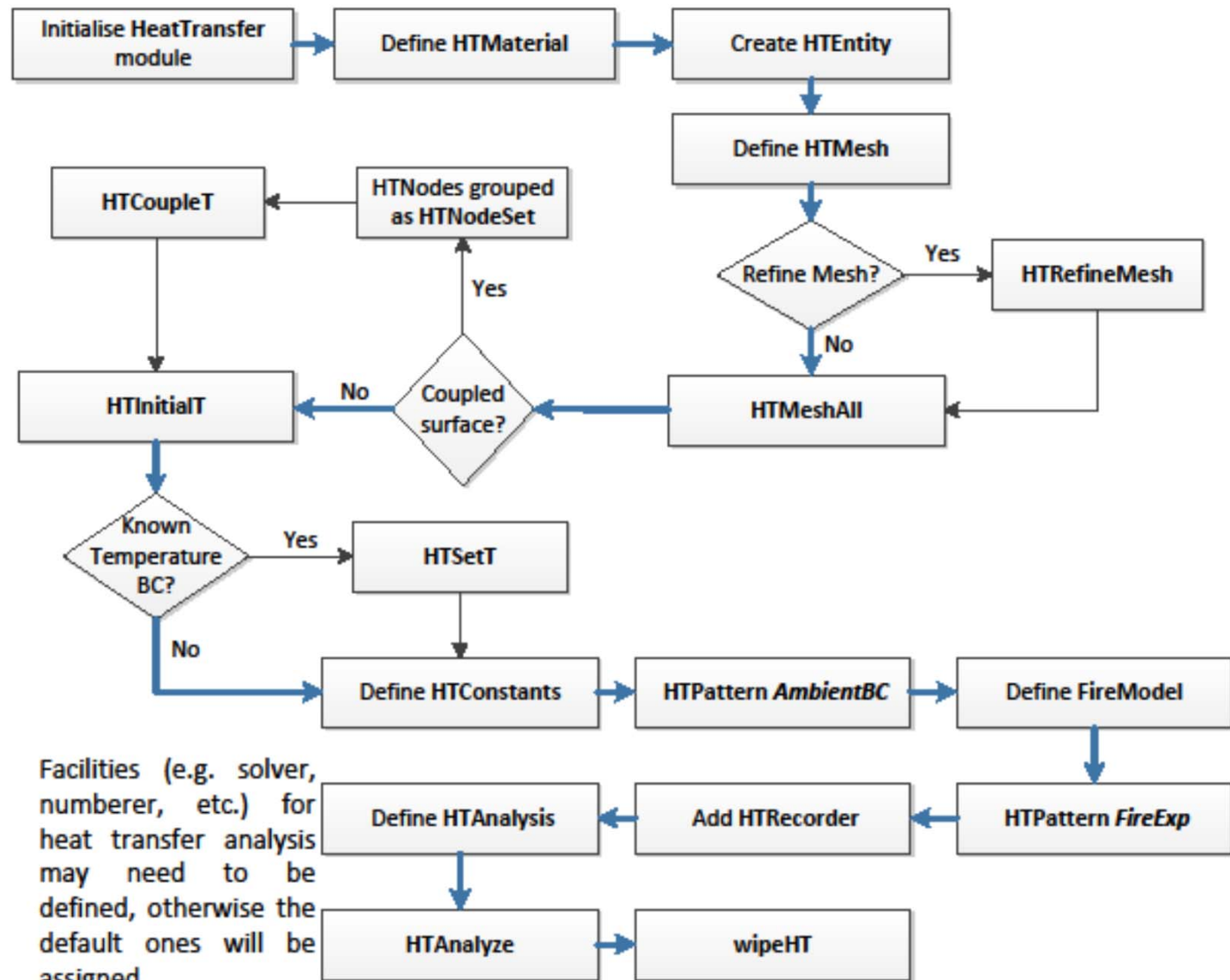
## Development for Heat Transfer Analysis





# Using OpenSees

## Heat transfer analysis flowchart



# Using OpenSees

## Getting Started!

## Heat transfer analyses

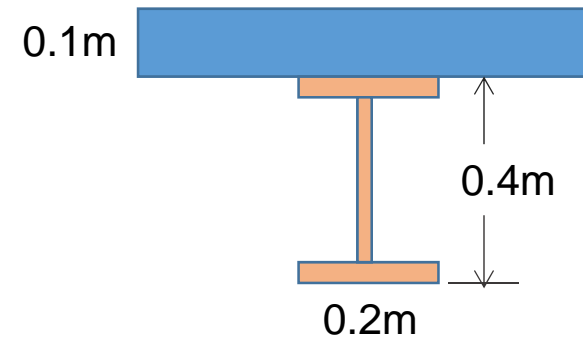
Files in the folder

HT\_demo.tcl

### Composite section

- Download from website
- Place the Tcl script with OpenSees

- A steel I-section connected to a concrete slab section
- Heat loss at the slab top
- Fire beneath the composite section



# Using OpenSees

## HT\_demo.tcl

wipe;

Clear the domain

HeatTransfer 2D;

2D section analysis

HTMaterial CarbonSteelEC3 1;

Heat transfer material

HTMaterial ConcreteEC2 2 0.0;

```
HTMaterial $materialType $materialTag <$par_1...$par_n>
```

HTEntity Isection 1 0.0 0.2 0.2 0.40 0.02 0.02;

HTEntity defintion

HTEntity Block 2 0.0 0.45 0.6 0.1;

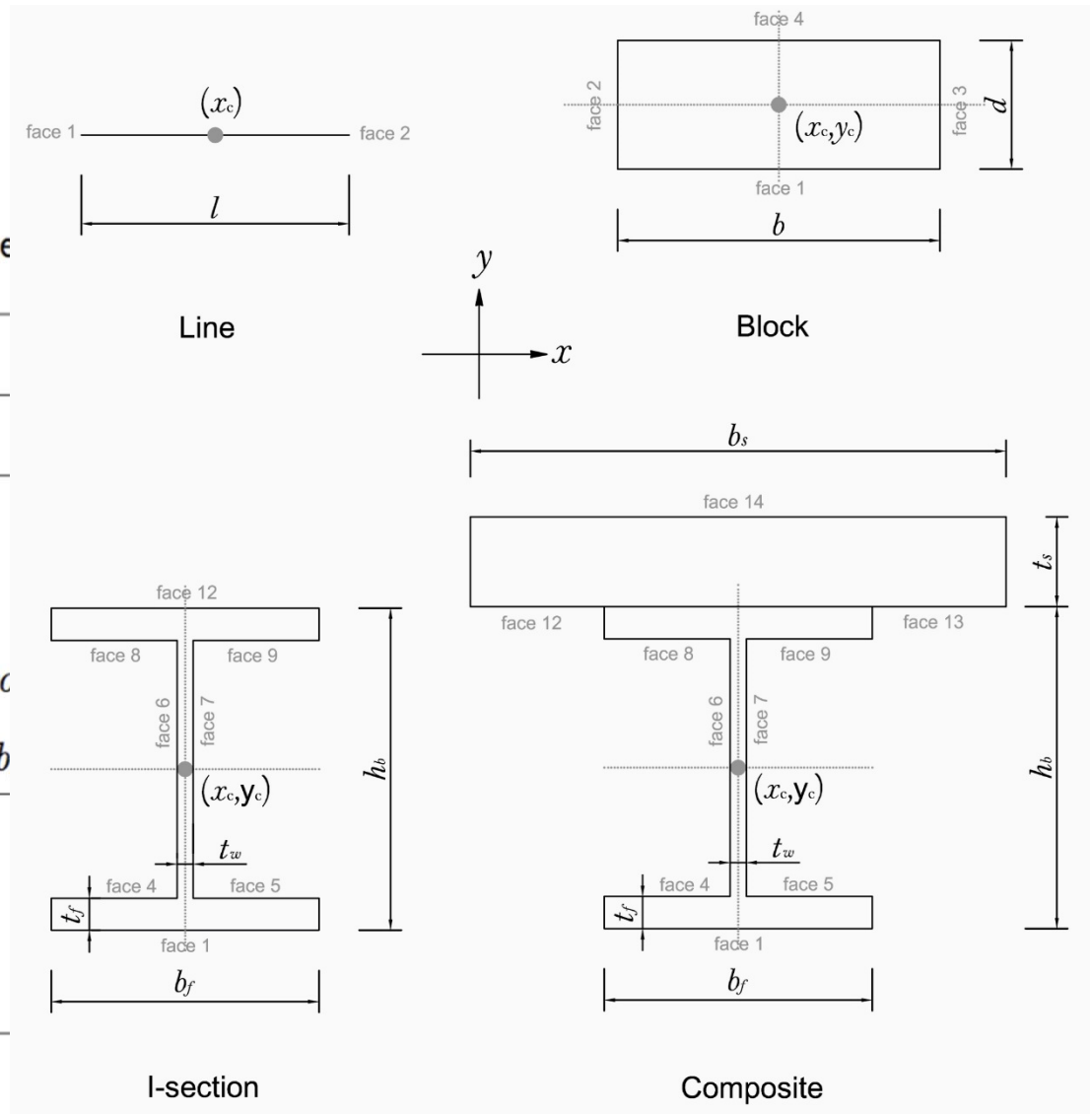
```
HTEntity $EntityType $EntityTag $centre_x $centre_y $dim_1  
<$dim_2..$dim_n>
```

# Using OpenSees

## HTEntity Definition

Table A.1: Commands for creating a heat transfer e

Type	HTEntity	Centroid	Dimension
1D	Line	$x_c$	$l$
	Block	$x_c, y_c$	$b, d$
2D	Isection	$x_c, y_c$	$b_f, h_b, t_w, t_f$
	IsectionPro	$x_c, y_c$	$b_f, h_b, t_w, t_f, c_c$
	Composite	$x_c, y_c$	$b_f, h_b, t_w, t_f, b_s, t_s$
	Brick	$x_c, y_c$	$b, d$
3D	Isection3D	$x_c, y_c, z_c$	$b_f, h_b, t_w, t_f$
	Composite3D	$x_c, y_c, z_c$	$b_f, h_b, t_w, t_f$



# Using OpenSees

## HT\_demo.tcl

```
HTMesh 1 1 1 -phaseChange 0 -MeshCtrls 0.01 0.005 0.005 0.014
```

```
HTMesh 2 2 1 -phaseChange 1 -MeshCtrls 0.02 0.02
```

Mesh definition

```
HTRefineMesh -Entity 2 -SeedTag 1 4 -space 0.02 10 0.01 9 0.005 4 0.01 9 0.02 10;
```

Refine mesh to  
match the  
interface nodes

```
HTMeshAll;
```

Do the mesh now

```
SetInitialT 293.15;
```

Initialise temperature

```
HTNodeSet 1 -Entity 1 -face 12;
```

HTNodeSet

```
HTNodeSet 2 -Entity 2 -face 1 -locx -0.1 0.1;
```

```
HTCoupleT -NodeSet 1 2;
```

Coupling nodal temperature

# Using OpenSees

## HT\_demo.tcl

```
HTConstants 1 4.0 293.15 0.7 5.67e-8 0.7 ;
```

```
HTConstants 2 25.0 293.15 0.7 5.67e-8 0.7;
```

Heat transfer coefficients

```
HTPattern AmbientBC 1 {
```

```
    HeatFluxBC -HTEntity 2 -faceTag 4 -type ConvecAndRad -HTConstants 1;
```

```
}
```

Heat flux BC for the unexposed surface

```
HTRecorder -file temp0.out -NodeSet 1;
```

```
HTRecorder -file temp1.out -NodeSet 2;
```

Heat transfer recorder

```
HTAnalysis HeatTransfer
```

```
HTAnalyze 20 30;
```

Heat transfer analysis control

```
wipeHT;
```

# Using OpenSees

## HT\_demo.tcl

**FireModel** standard 1;

Heat transfer coefficients

**HTNodeSet** 3 -Entity 2 -Locx -0.3 -0.1;

**HTEleSet** 1 -Entity 2 -NodeSet 3 -face 1;

**HTNodeSet** 4 -Entity 2 -Locx 0.1 0.3;

**HTEleSet** 2 -Entity 2 -NodeSet 4 -face 1;

Nodal selection  
Element selection

**HTPattern** fire 2 model 1 {

HeatFluxBC -HTEntity 1 -face 1 4 5 6 7 8 9 -type ConvecAndRad -HTConstants 2;

HeatFluxBC -HTEleSet 1 -face 1 -type ConvecAndRad -HTConstants 2;

HeatFluxBC -HTEleSet 2 -face 1 -type ConvecAndRad -HTConstants 2;

}

Heat flux BC for exposed  
surfaces

# Using OpenSees

## HT\_demo.tcl

```
HTRecorder -file temp0.out -NodeSet 1;
```

```
HTRecorder -file temp1.out -NodeSet 2;
```

Heat transfer recorder

```
HTAnalysis HeatTransfer
```

```
HTAnalyze 20 30;
```

Heat transfer analysis control  
(20 steps, 30s each step)

```
wipeHT;
```

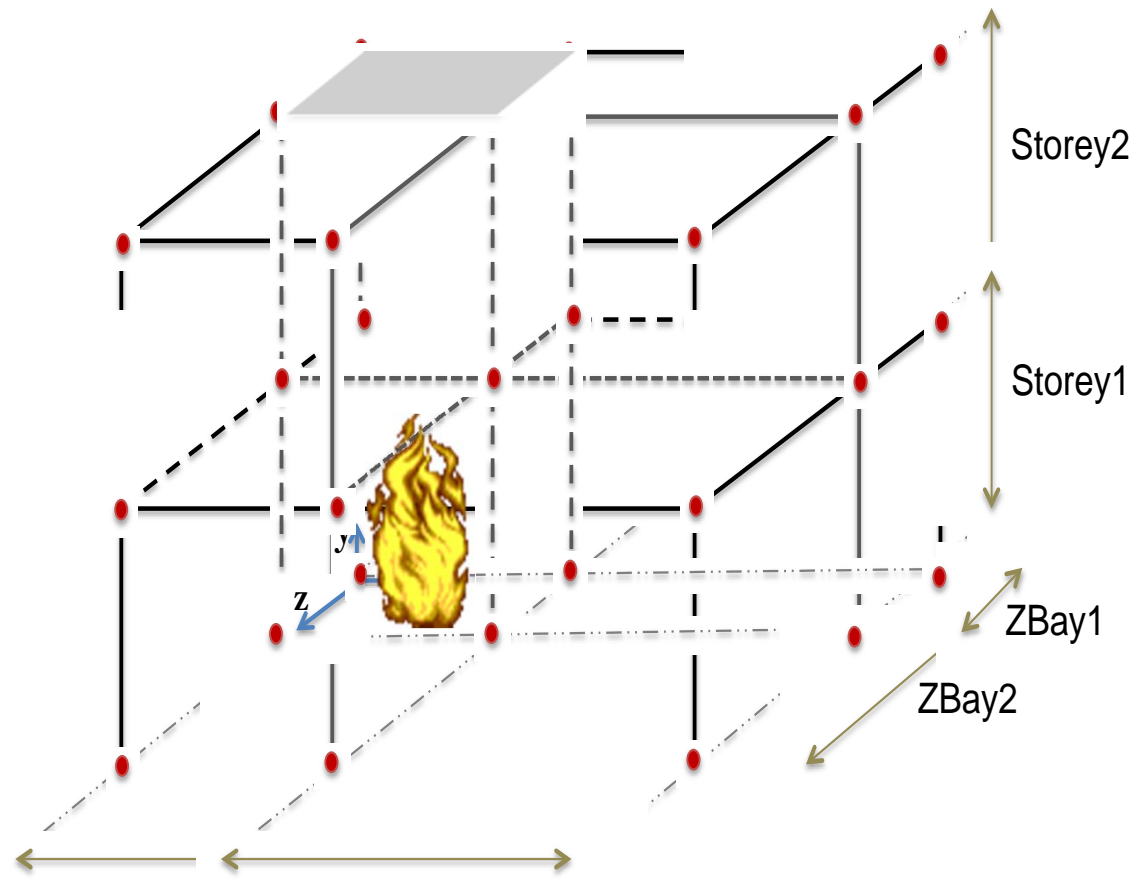
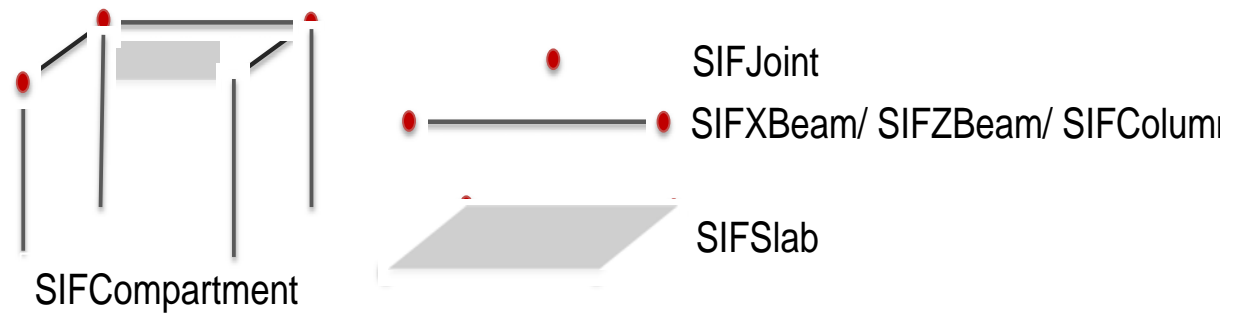


**To run a SIFBuilder aided  
analysis in OpenSees...**

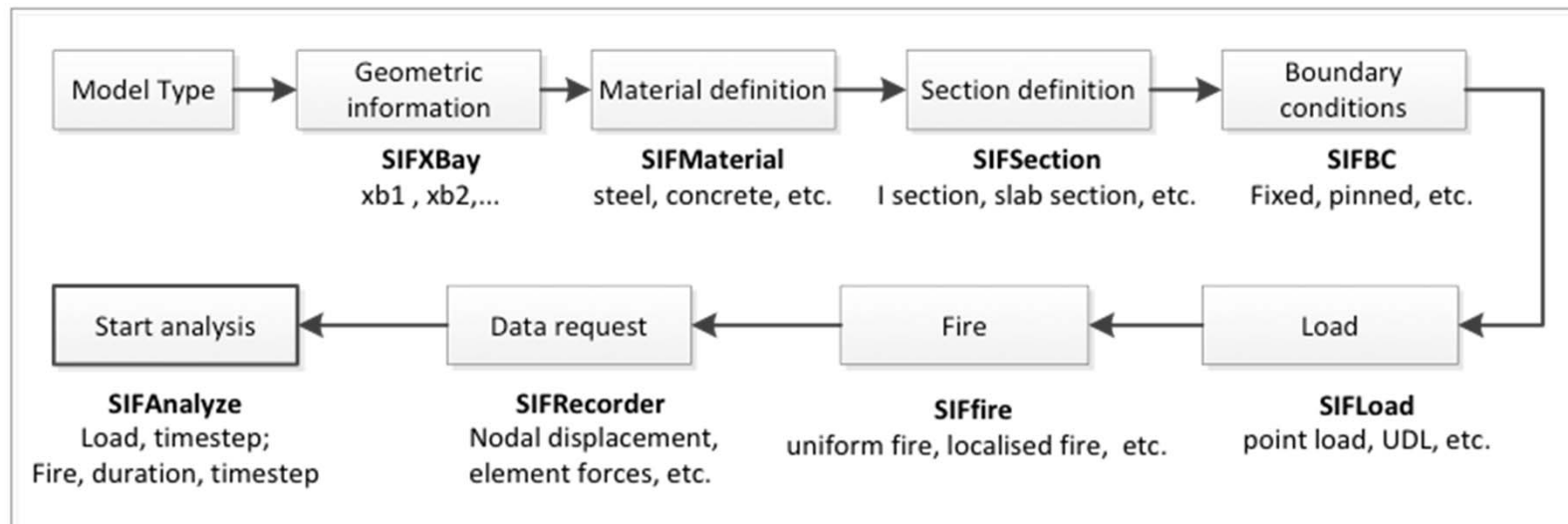
# What is SIFBuilder ?



SIFBuilder is an **unified** tool for performing **automated** structural fire analysis for **large** structures under **realistic** fire

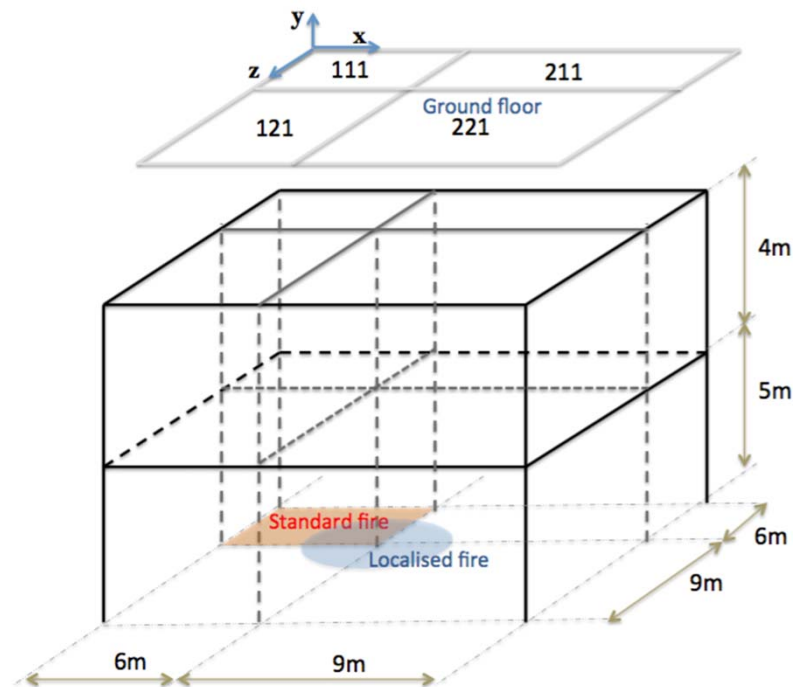


# SIFBuilder workflow



# 2x2x2 Frame with slab

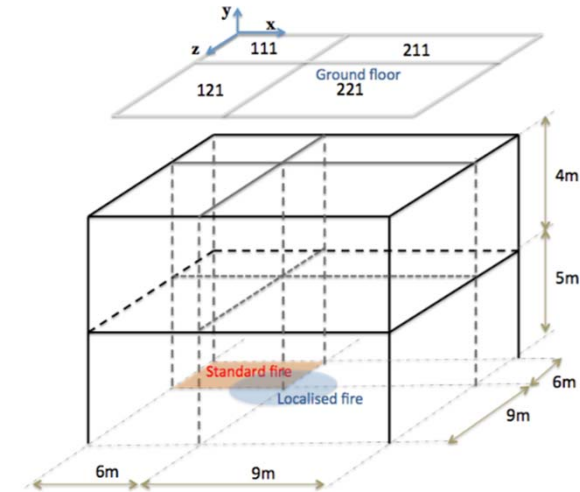
A large model of **2x2x2 frame with slab**, under the **localised fire / compartment fire**.



*An 2x2x2 frame example from Edinburgh wiki*

# 2x2x2 Frame with slab

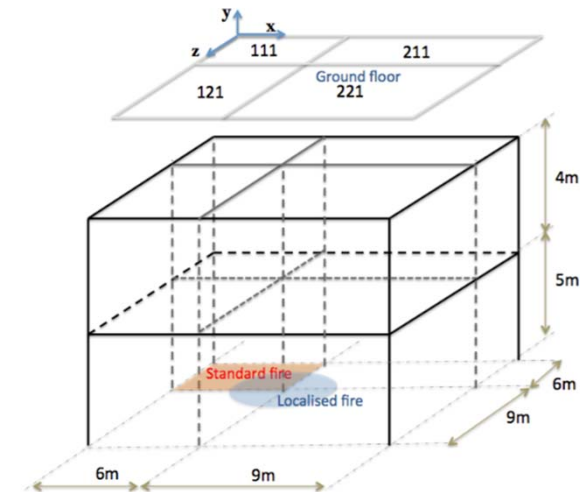
**Geometry of the structure** (bay lengths in each direction and storey heights in a Cartesian coordinate system);



```
1 source DisplayPlane.tcl;           # procedure for displaying a plane in model
2 source DisplayModel2D.tcl;        # procedure for displaying 2D perspective of model
3 source DisplayModel3D.tcl
4
5 file mkdir HTData;               #define the directory for storing data
6 SIFBuilder; #initialise SIFBuilder, (SIFBuilder frame) is accepted for defining frame only wi
7
8 #[BUILDING INFO]
9 SIFXBay 6 9 ; #XBAY SPAN|<----6m----->|<-----9m----->| along global x direction
10 SIFZBay 6 9; #ZBAY SPAN|<----6m----->|<-----9m----->| along global Z direction
11 SIFStorey 5 4; #Storey Height|<----5m---->|<---4m--->| along global y direction
12
```

# 2x2x2 Frame with slab

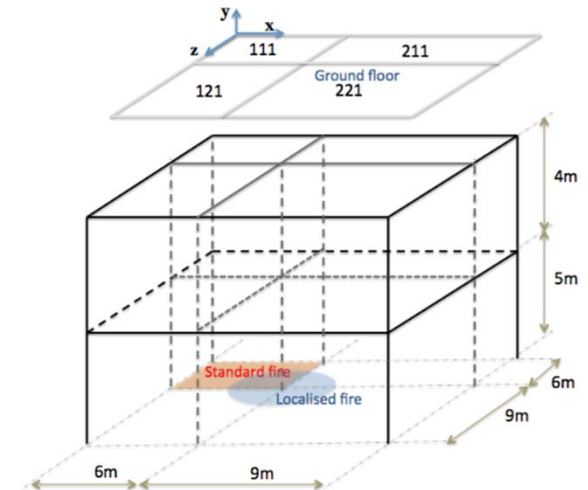
**Material type** and **cross section type** for the structural members;



```
13  #[DEFINE MATERIAL AND SECTION]
14  AddMaterial steel 1 -type EC3 3e8 2e11; #E0 : 3e8 , fy: 2e11, EN-1993-1-2 Steel Mat
15  AddMaterial concrete 2 -type EC2 0 30; #moisture ratio:0 , fc :30, EN-1992-1-2 Concre
16
17  AddSection ISection 1 1 0.203 0.102 0.0054 0.009; # $d $bf $tw $tf UB203x102x23
18  AddSection ISection 2 1 0.203 0.203 0.007 0.011; # $d $bf $tw $tf UC203*203*46
19  AddSection SlabSection 3 2 0.1; #
20
21  #[ASSIGN SECTION]
22  AssignSection beams 1;
23  AssignSection columns 2;
24  AssignSection slabs 3;
```

# 2x2x2 Frame with slab

**Boundary conditions** for the structural model,  
and define the **structural loading & Fire**.

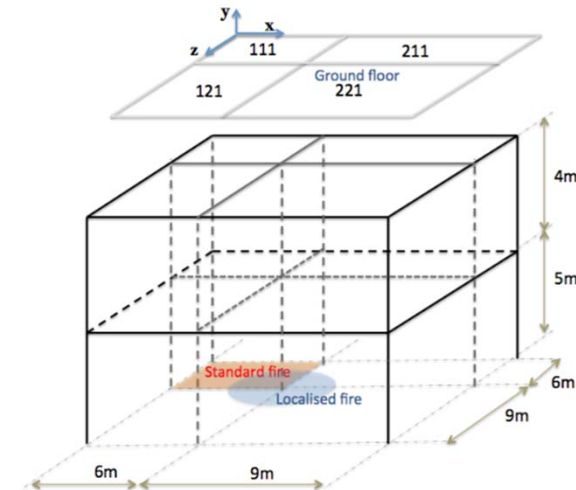


```
26 #[DEFINE BC AND LOAD]
27 SetBC fixedJoint -locy 0; #set boundary condition
28 AddLoad -member allslabs -load 0 -1000 0;
29 AddFire -compartment 111 -type standard;
30
```



# 2x2x2 Frame with slab

**Mesh control** for the thermo-mechanical analysis,  
and define the **display**.



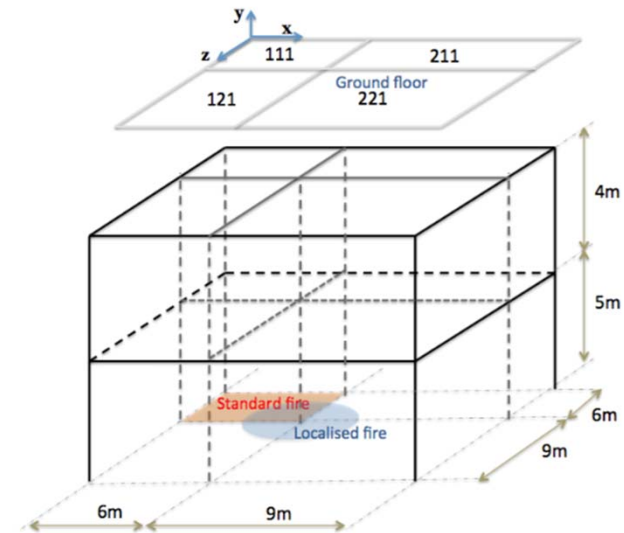
```

31 #[BUILD MODEL]
32 BuildModel -MeshCtrl 6 6 6;          #Number of Eles meshed for each member (along gl
33
34 #[Define DISPLAY]
35     set xPixels 800;      # height of graphical window in pixels
36     set yPixels 800;      # height of graphical window in pixels
37     set xLoc1 100;        # horizontal location of graphical window (0=upper left-most
38     set yLoc1 60;         # vertical location of graphical window (0=upper left-most
39     set ViewScale 1;      # scaling factor for viewing deformed shape, it depends on
40 DisplayModel3D DeformedShape $ViewScale $xLoc1 $yLoc1 $xPixels $yPixels 0
41

```

# 2x2x2 Frame with slab

## Define recorder and analysis



```
42  #[Define SIFRECORDER]
43  SIFRecorder Joint -file Joint111.out -joint 111 disp;           #Def
44  SIFRecorder Member -file XBeam111.out -xBeam 111 Midflect;    #Rec
45  SIFRecorder Member -file Slab111.out -slab 111 Midflect;     #Rec
46
47  #[RUN ANALYSES]
48  SIFAnalyze Load -dt 0.2 Fire -dt 30 -duration 1800 -output HTData; #F
49  print domain.out
```

# SIFBuilder exercises

- Change bay dimensions, material parameters, section types, etc
- Change standard fire durations
- Add standard fire to several compartments
- Apply localized fire at the centre column

